

Samuel P. Harn Museum of Art

Intern Project Description Form

Staff contact name: Brandi Breslin, Coordinator of Gallery Interpretation and School & Educator Programs

Department: Education

Title of Internship: Interactive Gallery Design Internship

Brief Description of Internship: The Interactive Gallery Design Intern will work closely with the Coordinator of Gallery Interpretation to create and implement programming for the exhibitions *History, Labor, Life: The Prints of Jacob Lawrence* and *The World to Come*.

Date needed and duration: Spring & Fall 2018 (applications may be for one or both semesters)

Hours per week: 10 hours/week

Specific Duties: (what will the intern be doing?) This intern will become familiar with the IntuiFace Software used on the Harn's touch table. The intern will then create and program touch table and tablet-based activities for visitors to experience in the galleries. The intern should be able to think creatively to engage the museum's audience in new ways. In addition, the Interactive Gallery Design Intern will create videos, using an iPad or similar technology, to add to the touch table content.

Qualifications needed:

- Available 10 hrs/wk during museum business hours: M – F 8 am-5 pm
- Any major
- Strong creative thinking, attention to detail and problem solving skills
- Computer proficiency and ability to learn new software from online tutorials.
- Able to take initiative and work independently

Learning Objectives for intern: (what will the student learn from this experience?)

- Learn how programs and gallery interpretation are developed within a museum
- Learn the IntuiFace Software that is run on a PC computer
- Become familiar with the process of developing activities from start to finish within the Harn's galleries

Special application instructions for this project: n/a