Title of project: Education Fabrication Internship

Staff Supervisor: Allysa Peyton, Student Engagement Manager

Academic Supervisors: Sean Miller, Associate Professor, School of Art & Art History
Michael Peyton, Sculptural Teaching Lab Specialist, School of Art & Art History

Harn Museum Department: Education

APPLICATION DEADLINE: July 1, 2023

Duration: Fall: August 23 – December 6, 2023 | Hours per week: 10

Brief Description of Internship: The intern will work directly with the Student Engagement Manager to research and develop hands-on interpretative aids for a visitor-centered gallery in an upcoming exhibition, Metamorphosis: Reshaping Contemporary Art.

Specific Duties:
This intern will learn more about the ways in which contemporary artists are rethinking traditional materials and different techniques to create works of art that will be included in the exhibition Metamorphosis. The intern will work with both the education team and the fabrication shop at the SAAH to fabricate gallery interactives for visitors. These tactile educational tools will have inherent constraints regarding safety, audience appropriateness, and didactic value. In collaboration with museum staff, the student will investigate best practices to communicate ideas about contemporary artistic processes and material culture to a broad audience. This will include creating a proposal, responding to the collection, and suggesting text to instruct visitors on how to interact with the materials created. In collaboration with SAAH staff, the student will fabricate museum-quality interpretative aids for inclusion in the gallery.

Qualifications needed:
• 3D studio art major.
• Strong planning and organizational skills.
• Dependable and punctual.
• Creative thinking and attention to detail.
• Available 10 hours/weekly during museum and sculptural teaching lab hours (8:30am – 5pm).

Objectives for intern:
• Continue to develop research, communication, and organizational skills.
• Gain in-depth knowledge & insight into museum institutions and non-profit workplaces.
• Develop meaningful ways to use hands-on objects and tactile resources.
• Develop insight into balancing creative conception and practical application.
• Test and evaluate interpretive aids in preparation for use by museum visitors.